The private personal and pedagogical portrait

 A happy man is this one in whose soul plenty of treasures has been gathered. And he is inspired to help to collect them children who are growing.

  A teacher is a person who hears the tone of a childhood in the full range of different colours. It helps him to know the multifaceted world putting to the children's hearts a piece of his soul and enriching their experience of life.

 My teacher path runs from 2007. I am Inna Petrivna Tkachuk – a teacher of English and my advantage is that my lesson opens to students aspects from different spheres of life of the people with a great cultural heritage, combining knowledge of Language and Literature, partly the Geography, History, Music and bases healthcare technologies. And the role of an interpreter is needed not only in the classroom of English, but outside the time limit of the lessons, translating children's words and actions into children and adult language to the contrary.

 My pedagogic credo is:

 "The true teacher is a person who is constantly learning. The more I teach, the more I learn myself. "

 Often children ask: "But why do we have to learn a foreign language?" The question for them quite natural, but very problematic for whom it is put. The lesson is going to give the answer. Learning English should not be ordinary. It should arouse children's interest from the first lesson and try to maintain this feeling throughout the course.

 To teach students to think creatively, to plan their actions, improve interpersonal skills and the culture of cooperation, I think appropriate to use gaming technology. Therefore, the problem which I work on is called: "Using gaming technology to develop the motivation of pupils at English lessons."

 I work with children from 1 to 9 forms and I am confident that the methods and forms of education should be different for each class because thre are different in student groups. It is advisable to stop at several innovative learning technologies:

-interactive technology ("microphone", "unfinished sentence." "Brainstorm" ,etc.);

- situational modeling technology (simulation and role-playing didactic games , etc.);

- technology of organization of group training activities;

- computer technology.

 In the primary school learning English is effectively implemented in the game. It provides emotional comfort, lights a spark of curiosity and interest in the subject.

 In the middle school I encourage students to create their own computer presentations that promotes active vocabulary enrichment and the formation of independent learners. I also pay attention to the group work and work in pairs to automate students’ skills.

 From my own practice I can say that children enjoy innovative lessons: game lesson, dramatized lesson , tale lesson, quiz lesson, binary lesson, etc.

 So, all my efforts are directed to develope students’ positive attitude to learning English, developing their intelligent skills. English is as the bridge that brings different cultures. Let us build bridges not walls.